

CHRISTOPH PURRER

Senior Software Engineer

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OBJECTIVE:

Deliver high quality software solutions for web/mobile/desktop. Offer interdisciplinary engineering, design and economics skills acquired at work, self-employment and university

SKILLS & STRENGTHS:

- Java/J2EE, Android, HTML/CSS/JavaScript, Drupal, PHP, MySQL, XML/JSON, C#, iOS, Git
- Software architecture, release management, localization, continuous integration/deployment
- Agile development, UML, OOP, algorithms & data structures
- Finance, accounting, taxation, economics, cost management & marketing

EXPERIENCE:

[Facebook, Seattle | USA](#) 2018 - present

Software Engineer, creating Messenger web and Desktop core functionalities

[Microsoft, Redmond | USA](#) 2012 - 2018

SharePoint Android development lead - architect & implement core functionalities. Built major features for OneDrive apps on Android / iOS

[Saffron Digital, London | UK](#) summer 2011

Android Developer, created user interfaces & a form validation library

[Energy Hub, New York | USA](#) summer 2010

J2EE / Android Developer, created RESTful web services using Spring & Hibernate. Implemented web UI / UX using HTML/CSS/JavaScript

[kbprintcom.at | Austria](#) 2004 - 2007

J2EE Developer, created CRM online application & interactive PDF forms

EDUCATION:

[University of Applied Sciences Hagenberg, Austria | BSc, MSc](#) 2007 - 2012

Mobile & ubiquitous computing. Mobile games. Distributed systems. Web development. 2D/3D animation & photography. Algorithms & data structures

[Johannes Kepler University, Austria | MLBT](#) 2011 - 2012

Finance, accounting, taxation, economics, cost management & marketing

[Edith Cowan University, Australia](#) summer 2011

Exchange semester, focusing on game design & 3D programming

[Whanganui School of Design, New Zealand](#) summer 2009

Exchange semester, focusing on 2D/3D animation